Firmware Menu for DirectStream DAC Mark 2

This document by David J. Perry, updated April 17, 2023. Based on user manual rev. C1, updated from release notes for firmware 2.5.0.

TEST			
BitPerfect	Play BitPerfect track on any input. ¹	If BitPerfect signal is detected, B icon will display while track is playing.	
Symbols:			
When done, long press 🔍 or wait 15 seconds.			
SETTINGS: ONE-LEVEL MENUS			
Long press (>2 sec.) 💿 to enter the menu system; 🤂 will show on screen.			
Short press \bigcirc or use \rightarrow to reach desired menu. Use \uparrow or \downarrow to change value.			
Balance	 ↑ increase right channel ↓ increase left channel 		
Phase	Normal Inverted		
Pre-emphasis	Auto: Mk2 detects from CD (default) On: Pre-emphasis always on Off: Pre-emphasis always off		
Versions [information only]	Unit ID Firmware (UI) version FPGA version USB version network version	↑ or↓ to see items not visible	
SETTINGS: TWO- OR THREE-LEVEL MENUS			
Long press (>2 sec.) to enter the menu system; \bigcirc will show on screen. Short press \bigcirc or use \rightarrow to reach desired top-level menu. Press \bigcirc to access sub-menus. If needed, use \rightarrow or double press \bigcirc to reach desired sub-sub-menu; press \bigcirc to select. Use \uparrow or \downarrow to change value.			
Audio Input	Input Names, press ©	 → selects input to rename, press ↑ or ↓ to choose desired name 	
	Ground Lift, press O	↑ or ↓ to select input to change press ◎ to toggle Lifted / Unlifted	
	I2S Polarity, press O *	↑ or ↓ to select input to change press ◎ to toggle Normal / Inverted	
	Auto Power, press O (controls I2S-1, I2S-2, and USB inputs)	↑ or ↓ to select input to change press ◎ to toggle On / Auto	

^{*} Play a BitPerfect track through I2S-1 or -2; Mk2 will detect whether Data and LRCLK lines are inverted and set the IS2 Polarity appropriately. Use the menu to override auto setting if desired. Another test is to play a CD; if the display shows 16/44.1 polarity is good, if 16/22.1 it's inverted.

¹ Need to test separately for each input. E.g., a file played from a USB stick via the PST might be bit-perfect, but the same file played through a network player might not be.

Long press (>2 sec.) 💿 to enter the menu system; 🧿 will show on screen.

Short press \bigcirc or use \rightarrow to reach desired top-level menu. Press \bigcirc to access sub-menus.

If needed, use \rightarrow or double press \bigcirc to reach desired sub-sub-menu; press \bigcirc to select.

Use or \downarrow to change value.			
Audio Output	Fixed Volume	↑ or ↓ to select volume desired ² To disable, set to 0 or Off	
	Max Volume	\uparrow or \downarrow to select max volume ²	
	Ground Lift on outputs	Lifted to enable Grounded to disable (default)	
	Shell Lift on XLR output	Lifted to enable	
		Grounded to disable (default)	
	RCA Balance	On to select Balanced	
		Off to select Unbalanced (default)	
	Backlight	10 (brightest) <i>to</i>	
		1 (dimmest)	
	IR Status	On	
		Off	
Sustan	Trigger Timeout	\uparrow or \downarrow to select the delay desired.	
System		Off to disable.	
	FPGA Load	\uparrow or \downarrow to select the version desired ³	
		or to apply choice	
	Factory Reset	Reset to perform reset	
		Exit to keep current configuration	
	Network Status [information only]	Wired or Wi-Fi	
Network		IP address	
		Connection status	
	Wi-Fi Enable	On 🛜 will show on screen⁴	
		Off 🚿 will show on screen	
	WPS (automated connection)	\uparrow or \downarrow to select On / Off	
		If On, press WPS button on router	
	Wi-Fi Setup (manual)	Network Select	
		↑ or L to choose desired network	
		Press	
		Accept SSID	
		\uparrow or \downarrow to accept or cancel the selection	
		Password Screen	
		t or L to find desired character	
		Press to select character	
		Double-press to back up one char.	
		When done, long press	
		password and connect	
	Forget Wi-Fi	Yes to forget network	
		No to keep current network	

 $^{^{2}}$ Hold down \uparrow or \downarrow to move quickly through values.

³ This menu must be used even if the USB stick has only one FPGA version on it.

⁴ Wi-Fi icons courtesy of Flaticon.com.